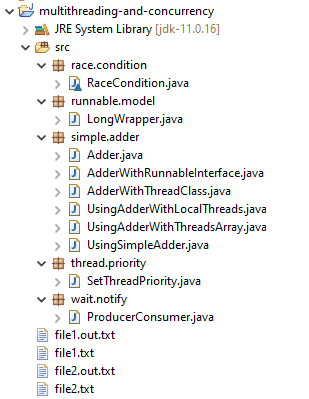
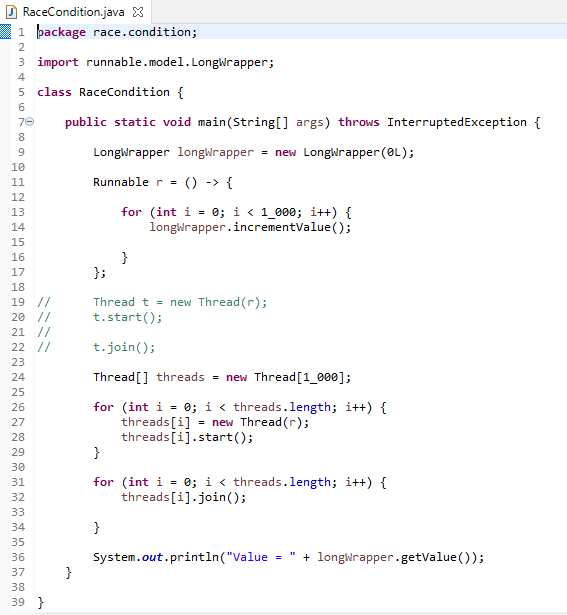
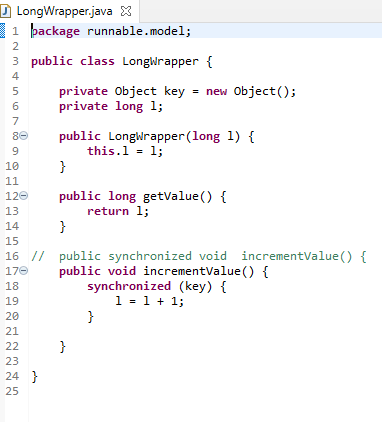
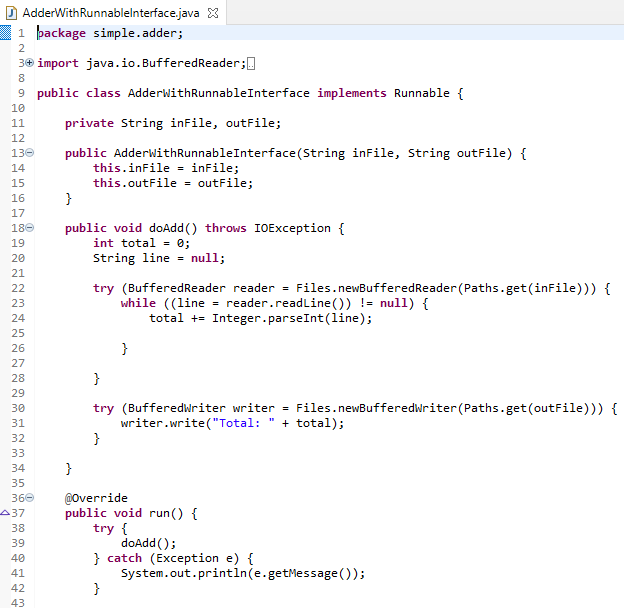
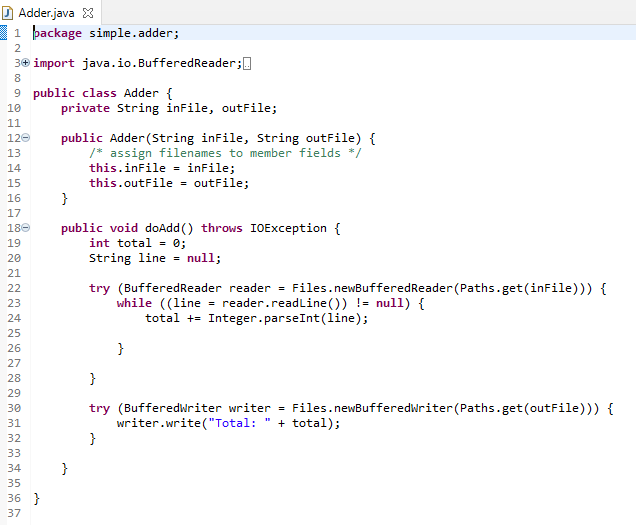
Assisted Practice - Day 4

1. Multithreading and Concurrency







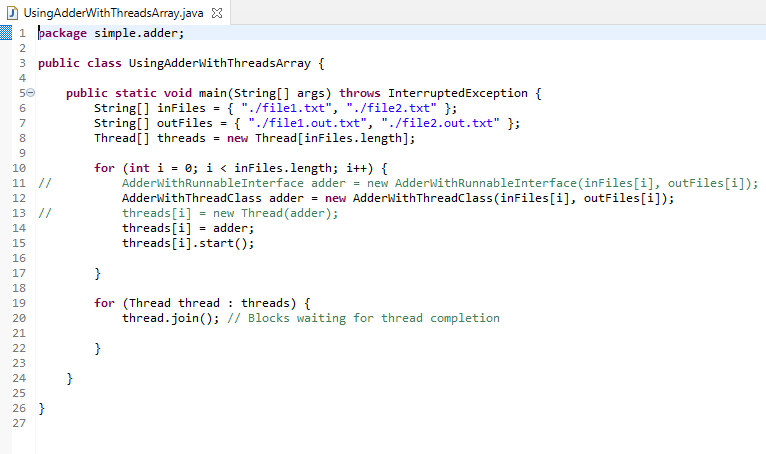


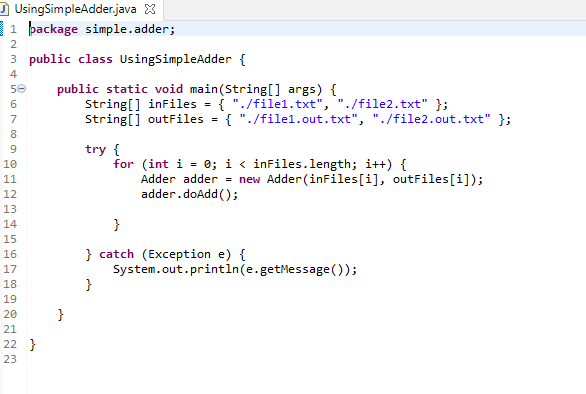






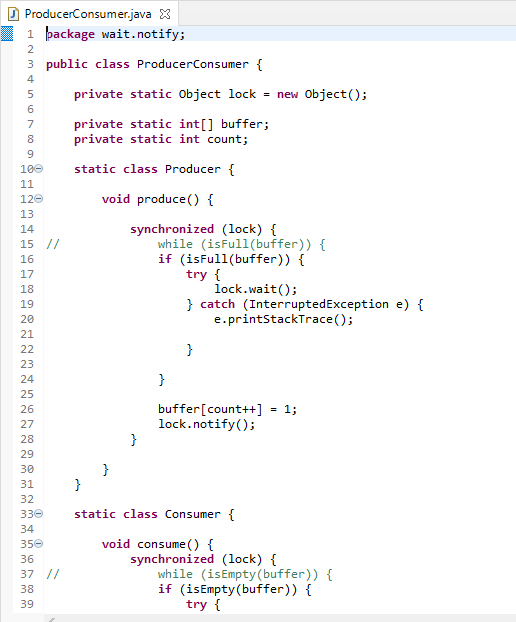


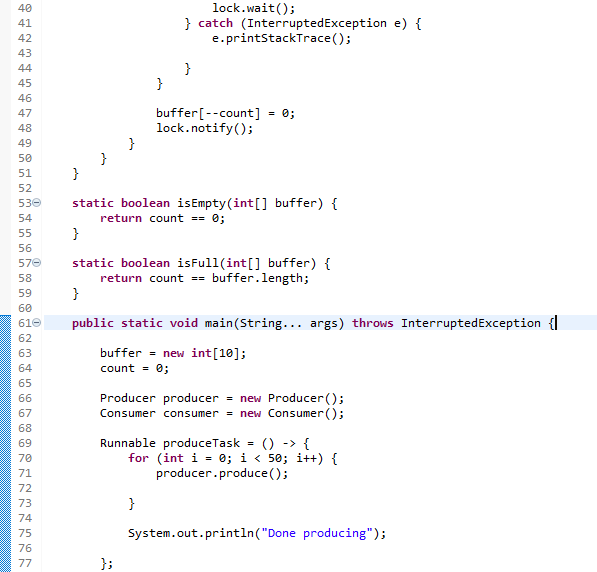


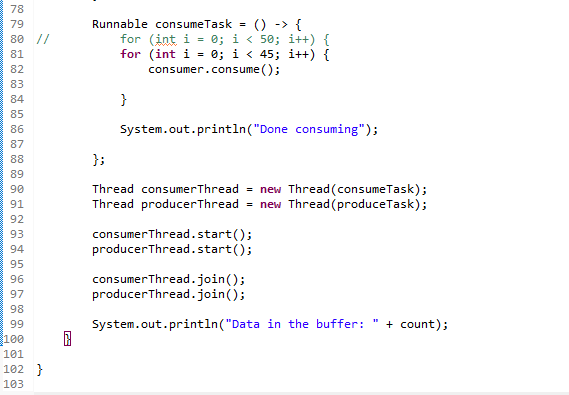




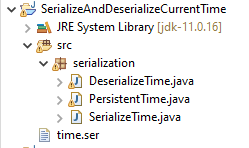
1. Implementing the ProducerConsumer Pattern Using Wait Notify

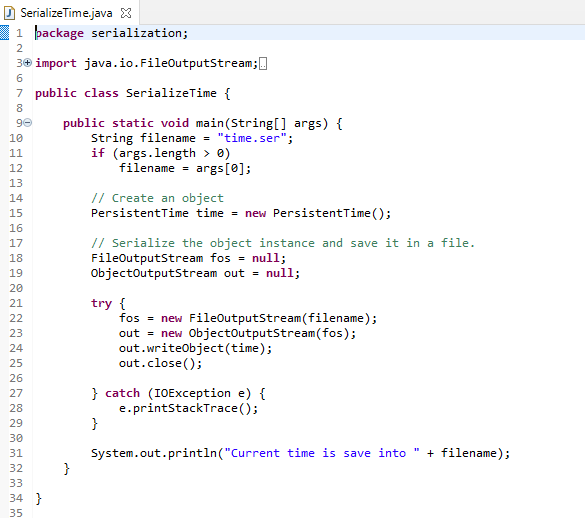


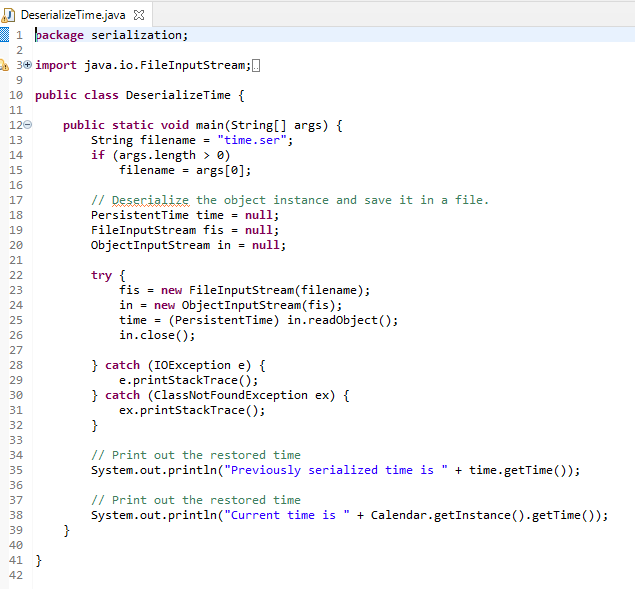
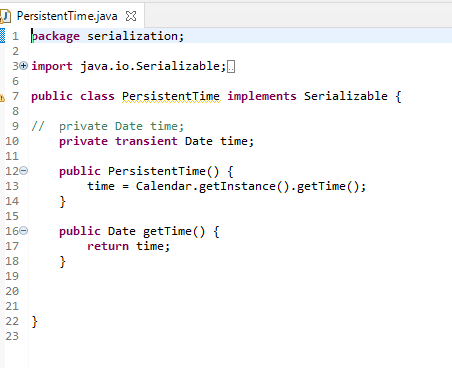




1. Persisting Objects with Serialization







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